BA PASS Correlation:
BA/PASS 4:1b, 16, 17, 18,
19, 20, 21

5E Lesson Model:

1. Engage
2. Explore
3. Explain
4. Elaborate
5. Evaluate

Please label daily how you are using the 5E Model. (You may use the numbers to help label the steps being used.)

Methods of assessment used: Classwork/Homework and Projects

Percentage of estimated instruction/learning time weekly:

20 \% Direct Instruction/Whole 10\% Small Group Instruction 15\% Cooperative Learning 15\% Individual 25\% Worksheet Based

Blooms Taxonomy Levels
Targeted: All

> Differentiated Learning: Auditory Visual/Spatial Kinesthetic Logical/Math Verbal/Linguistic Musical Naturalistic Interpersonal Intrapersonal

Vocabulary: Volume, Area, Perimeter, Formula, Elapsed Time

## Week of: Pebrury 1-5, 2016

Teacher Name : J. Duvall

Grade Level: $\qquad$ 5 Title/Unit: Geometry: Area, Perimeter, Volume, Elapsed Time

Mon: (1,2,3,4) BAFD Mentor Lunch 11:30-1:30
Continued Perimeter and Area

- Complete a Warm-up
- Review Area and Perimeter
- Watch Textbook Clips over finding area and perimeter-using whiteboards, practice finding the length or width if given the area or perimeter using algebraic expressions
- CW/HW: TB p. 304-305 1-18 (Area of Rectangles and Squares)
- I/E: Math/Reading Groups

Tues: (5)

- Complete a Warm -up

Introduce Volume of Rectangular Prisms and Cubes, Continue Customary Conversion

- Complete a Warm-up over general geometry concepts
- Grade/Discuss Assignment from Thursday
- Video over how to find volume using the formula $V=L \times W \times H$
- CW/HW: Pizzazz D-19 and D-68
- I/E: Math/Reading Groups

Wed: $(1,2,3,4)$

- Complete a Warm-Up
- Continue Volume Exploration
- Volume Activity in class
- Computer Lab-STAR 360 Monthly Assessments
- HW: NONE
- I/E: Math/Reading Groups

Thurs: (1, 2, 3,4)

- Complete a Warm-up
- Discuss Elapsed Time
- Elapsed Time
- CW/HW: Workbook p. 103 (from last Thursday's Lesson)
- I/E: Math/Reading Groups

Fri: $(2,3,4,5)$

- Complete a Warm-up
- Computer Lab-TTM
- Review Angles, Quadrilaterals, Elapsed Time and Triangles (Games)
- HW: None
- Center Work When Finished (due today)
- I/E: Personal Best


